

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
1♠ Over minor may be a 4-card suit with opening values. 7, 9, 11 HCP at favourable, =, unfavourable VUL Raise of partner's overcall usually denies 1 of top 2 honours.	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
15-17	15-17
Responses SYSTEM ON	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak Jump Overcalls	
Reopen:	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Michaels Weak (7-11) or Strong(15+)	
Over 1♣/♦, 2♦ = 5+5+ Majors; 3♣/♦ = ♠+other minor	
Over 1M, 2M = Other Major+minor, 2N=Minors	
Over artificial ♣, 2♣ Natural	
N6 Leaping Michaels	
VS. NT (vs. Strong/Weak; Reopening;PH)	
X v. Weak NT penalty, v. Strong NT (14 + HCP) 5card Minor+4-card Major	
2♣ 5-4 or 4-5 in both Majors	
2♦ 6+ Major 2♥ Pass/Correct; 2♠ Good♥raise; 2N ask=> 3♣/♦ Good♥/♠	
2♥/♠ 5 plus ♥/♠ suit with unspecified Minor suit (usually 5-5)	
2NT both Minor suits, either 5-4 or 4-5 or 5-5	
3♣/♦ 6-card plus 10-15 high card points	
3♥/♠ Pre-emptive	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
X=Take-Out; 2NT 15/17; Suits Natural and Forcing	
Suit Bids Natural and Forcing	
N6 Leaping Michaels	
N3 Defence to Multi 2♦	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
Over 1♣: X=♣+♥, 1♦=♦+♥, 1♥=♥+♠, 1♠=♠+Minor 1NT=♣+♦.	
Over 1♦, X=♦+♥, 1♥=♥+♠, 1♠=♠+Minor, 1NT=♣+♦, 2♣=♣+♥,	
Over 2♣: Bids natural	
OVER OPPONENTS' TAKEOUT DOUBLE	
Re-double 9 + Points	
New Suit Forcing	
Jump in New Suit Intermediate	
Jump Raise Pre-emptive	
2 NT 10-12 HCPs	
Over 1 M Splinter, Drury, Bergen still apply	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit Top if supported, else Count	
Suit	2 nd & 4 th	Low from 3 small/MUD	
NT	2 nd & 4 th	Low from 3 small/MUD	
Subseq	Att	Att	
Other	: A/Q ask for attitude; K asks for count; strong 10/9 vs NT		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK	
King	AK AKx KQx	AKxx KQx	
Queen	KQ10 QJ10 QJx	KQ10 QJ10	
Jack	J10x	J10x	
10	KJ10 K109 1098	AJ10x KJ10 K109 1098	
9	9xx 9xxx	9xxx	
Hi-X	2 ND Best	2 nd Best	
Lo-X	4 th Best	4 th BEST	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Rev Att. K:Std Cnt	Nat	Suit Pref
Suit 2	Count	Count	Count
3	Suit Pref		
1			
NT 2	High Enc	Nat	Suit Pref
3	Count	Count	Count
Signals (including Trumps): High Low / Suit Pref			
Versus Suit Italian Discards Odd Enc Even Mckenny			
Versus NT McKenny			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Rosenkrantz , X after partner has overcalled and RHO bids, shows 1 of top 2 honours. If RHO X, then XX 1 of top 2 honours			
Double of overcall after 1M opening will normally imply that Bid			
X of Opponents Transfer Bid shows that suit, cue Target is Michaels,			

W B F CONVENTION CARD	
Category: GREEN NCBO Scotland	
PLAYERS: Emily Garden 4314 BBO: Egg46 Eddie McGeough 9678 BBO: eddie50b	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
SAYC Rule of 20 Opening	
5 Card Major Strong NT 15/17	
Better Minor	
2♦ Weak Both Majors 4+5+ / 5+4+. 2♥ & 2♠ Weak	
Weak jump 2 level responses	
WALSH	
Weak Jump responses	
RKCB 14/30;	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Sandwich 1NT showing 5+/5+ in unbid suits	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
4 th SF 2 level for 1 round, 3 level GF	
DAB asking for stop /half stop	
N7 Lebensohl (Through 2NT denies Stop), UCB, SPLINTER SHOWING SINGLETON OR VOID DOPI/ROPI	
N1 2-Way Check-back	
2 over 1 Forcing to 2NT. (1M-2♦-2M doesn't need 6).	
N8 Long Suit Trial Bids	
Minorwood; Exclusion Blackwood	
PSYCHICS: No Agreement	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		3	2♠	11-19HCP 12+ if Bal	Inverted Minors off Passed Hand intervention 2♣=4+card 10+Points ; 3♣=5+ cards 6-9 2♦=4+card 10+Points ; 3♦=4+ cards 6-9	2Next suit up Weak12-14.NT 3m Min 2NT is +ve in suit lost to min Hand above. All other bids, GF.		
1♦								
1♥		5			Weak Jump 2♠ After 1♥ Opener		1 level Response NF X Take Out Unbid Hand Forcing	
1♠		5	2♠	10-19HCP	Bergen Style 4 Card Raises 3♣:9-10, 3♦:7-8 3M:0-6 Non-Passed Hand 2N 11+ Asking Passed Hand:: N2 2-Way Drury	After 2NT (4 Card support 11+) N13Swedish Responses	1 level Response NF X Take Out Any New Unbid Hand Forcing	
INT			2♠	15-17HCP May have 5 Card Major	2♣ = NP Stayman; N9 Majors N10 Minors N12 Smolen 2♦/2♥/2♠/2NT Transfer to 2♥/2♠/3♣/3♦ 4♦/♥ Transfer to 4♥/4♠then 4NT = RKCB	Transfer Breaks: Majors to 2N Max or 3M min. 4 Card Support Minors to 2N No Fit or Complete w 3 to Honour; (Exceptionally with Ax, Kx).	After X Pass=request to XX . Then 4-card suits up if weak	
2♣	√			23 + GF or 23/24 Bal	2Major 5 cards in, with at least two of the top three honours, 2♦ (waiting).	Puppet/ Stayman after 2NT (23 24) 3♣ after suit shows bust		
2♦	√	05/10/24		Weak both Majors Ekren	N4 Ekren 2♦			
2♥		6		5-9 Weak	2NT enquiry, New suit forcing. 3 of Bid Major Pre-emptive	N13Swedish Responses		
2♠		6		5-9 Weak				
2NT				20-22 BAL	Puppet			
3♣	√	6		Pre emptive				
3♦	√	6		Pre emptive				
3♥	√	7		Pre emptive				
3♠	√	7		Pre emptive				
3NT	√	7		9-10 points =AKQ(J)xxx(x) Minor	N5 Gambling 3NT			
4♣	√	7+		7 + Transfer to ♥ 8-8½ Playing Tricks	N11 NAYMATS			
4♦	√	7+		7 + Transfer to ♠ 8-8½ Playing Tricks				
4♥		8		0-9 Weak Pre-Emptive				
4♠		8		0-9 Weak Pre-Emptive				
4NT	√			Specific Ace Asking	5♣=0 5♦/5♥/5♠/6♣ Ace of bid suit 5NT 2 Aces			
							HIGH LEVEL BIDDING	
							RKCB	1 4, 0/3, 2,5 Without Q /, 2,5 With Q
							Gerber	0, 4 / 1 / 2 / 3 (NT); 30/41/CRO (Suit).

N1 2-Way Check-back

2♣ Forces 2♦ inviting;
2♦ GF
2N Transfer to 3♣

After 1m-1M-2NT, 3♣ asks opener about his Majors:
3♦=3card support with the other Major.
3M=3-card support without 4-cards in other Major
3X=4-card Major X;
3NT=No interest in either Major

N2 2-Way Drury after 3rd or 4th seat opener of 1 Major
2♠/♦ shows 10/11 HCP with 3 / 4 card support for Major, then

2Major Minimum, Non-Forcing
Any New Suit Game Force
4Major To Play

N3 Defence to Multi 2♦

In 2nd/4th: X = 13-16 balanced, 2NT = 17-19, Suit = natural strong.
In 6th Position: X = penalties, 2NT = minors, Suit = natural balancing.
Lebensohl-style responses apply after X with 2NT as transfer and 3♦ cue bid as Stayman. Delayed major suit bids (via the transfer) are 5-card suit and invitational. Immediate jumps are G/F

N4 Ekren 2♦

Responses to 2♦
2♥ is a sign off
2♠ is a sign off
2NT Strong enquiry
3♣ Natural 6+ ♣ N/F
3♦ Invites game 3/3 ♥/♠
3♥ Weak pre-emptive
3♠ Weak pre-emptive
3NT to play
4♥ to play
4♠ to play

Responses after 2NT enquiry:
3♣ lower range 5/4; 3♦ longer major?
3♦ lower range 5/5
3♥ upper range 5♥/4♠
3♠ upper range 4♥/5♠
3NT upper range 5♥/5♠
4♣ upper range 6♥/4♠
4♦ upper range 4♥/6♠
4♥ 6♥/5♠
4♠ 5♥/6♠

N5 Gambling 3NT Solid Minor no outside entry

4/5/6/7♠=Pass/Correct
4♥/♠Natural to play
4/5NT=Bid 6/7 with 8 cards.
4♦=Asks Shortage: 4♥/♠=Singleton or void. 4N=No Shortage;
5♣/♦=Suit; short in ♦/♠

N6 Leaping Michaels

(2♦)-4♦=♥+♠; (2♥)-4♦=♦+♠; (2♥)-4♠=♠+♠; (2♠)-4♠=♠+♥; (2♠)-4♦=♦+♥;
(3♠)-4♠=♥+♠; (3♣)-4♦=♦+Major; (3♦)-4♦=♥+♠

N7 Lebensohl

OVER 1N (2Any) FASS Fast Arrival Shows Stop.
2New non-forcing.
3New via 2N below (2Any) non-forcing
3New below (2Any) Invitational,
X when (2Any) is natural single suit, shows 11+ t/o
X when (2Any) is 2-suited shows scattered vales 10/11
3N Shows Stop, no Major, no 5 card suit.

(2M) 3M Stayman for other Major + Stop
(2M) 2N 3♣ 3M Stayman, no Stop
3New above (2Any) GF, stop
3New above (2Any) via 2N, invitational no stop
P - (p) - X = t/o

N7.1 Over (Weak2) 2N=15-17; X=t/o -(P) -2N Bid 3♠. FASS

P = Converting t/o to Penalty
2Any Weak <7
2N forces 3♣ unless Doubler has v.strong suit or natural NT
3♠/♦ Natural Forcing
Delayed 3 Major after 2N-3♣, 5 card invitational
Immediate Jump 3 Major 5 Card GF
3Cue Stayman Stop;
3Cue After 2N 3♣ Stayman No Stop;
3N Stop, Values for game minor oriented

N8 Long Suit Trial Bids

1M-2M-3new shows game interest with length in new suit.
1m-3m-3new is a try for 3NT with values in the new suit

N9 Majors Responding to 1NT with 5-5 Majors

1NT-2♦-2♥-2♠ Weak,
1NT-2♦-2♥-3♥ Inviting
1N-2♥-2♠-4♥ Choice of Game : ♥/♠/NT*
(* 4NT would be V unusual with Opener 2-2 in Majors.)
1N-2♥-2♠-3♥ Slam interest.

N10 Minors Responding to 1NT with 5Minors

3♣ 5-5 minors Invitational,
3♦ 5-5 minors Game Force
3♥ values for game, 5-4 in minors, singleton ♥
3♠ values for game, 5-4 in minors, singleton ♠

N11 NAYMATS

4♠/♦=Texas to 4♥/♠. 4♥/♠ resp. to play;
4♠-4♠=cue;
4♠-4♦ asking: 4♥: 7 tricks in ♥ + a king; 4♠: 8 solid ♥ + K♠; 4NT: 7 tricks in ♥ + an ace. 5♠: 8 solid ♥ + K♠; 5♦: 8 solid ♥ + K♦; 5♥: KQJxxxxx + one side-suit trick
4♠-4N=no♠control

4♦-4N=init cue

4♦-4♥ asking: 4♠: 7 tricks in ♠ + a king; 4NT: 7 tricks in ♠ + an ace; 5♠: 8 solid ♠ + K♠. 5♦: 8 solid ♠ + K♦; 5♥: 8 solid ♠ + K♥; 5♠: KQJxxxxx + one side-suit trick.

N12 Smolen :1NT Responder with 4/5 or 5/4 in Majors and 8+ HCP

1NT - 2♣* non-promissory Stayman
2♦* - 3♥/♠ 4 card ♥/♠ with 5 card other Major allowing opener to choose game,*

1NT 2♣*

2♦*- 2NT

3♣*= MAX 17 points asking if 2♣ was 5-4, in which case bid 4 Card Major* as above, else 3NT

N13Swedish Responses

After 1M or Weak 2M Opener or Weak 2M Jump Response
2N enquiry (4 card support 11+, or 15+)

3♣ = any minimum

3♦ = non minimum no shortage,

3♥ = non minimum ♣ singleton ,

3♠ = non minimum ♦ singleton

3NT = non minimum singleton Other M (♥ contract can be ♠ Void)

4♣ = non minimum ♣ Void,

4♦ = non minimum ♦ Void

4♥ = non minimum ♥ Void (♠ Contract Only)

After 3♣, 3♦ enquiry(GF), responses as 3♥ to 4♥ above. 4 of M to play