Hands for Lesson 32

| 32.1 | $\begin{aligned} & \hline 95 \\ & \vee \text { K73 } \\ & \bullet \text { Q752 } \\ & * 9853 \end{aligned}$ | None Vul Dealer North |
| :---: | :---: | :---: |
| A KJ102 <br> - AJ6 <br> - J983 <br> \& K7 | $\mathrm{W}_{\mathrm{S}}^{\mathrm{N}} \mathrm{E}$ | - Q743 <br> - Q542 <br> - K10 <br> - AQ6 |
|  | A A86 <br> - 1098 <br> - A64 <br> - J1042 |  |


| West | North | East | South <br> - <br> 2* |
| :--- | :--- | :--- | :--- |
| Pass | 1NT | Pass |  |
| 3NT | Pass | $2 \boldsymbol{\imath}$ | Pass |
|  |  | All Pass |  |

Lead $\because \mathrm{J}$ (unbid suit, higher of touching Hons)

West promises a 4-card major, so East can convert 3NT to the 4-4 fit. Success depends on the guess - draw trump and guess well!

| 32.2 | $\begin{aligned} & \text { ^ Q1074 } \\ & \bullet \text { K1082 } \\ & \bullet 983 \\ & * \text { J5 } \end{aligned}$ | NS Vul Dealer East |
| :---: | :---: | :---: |
| ค 98 <br> - 763 <br> - J102 <br> * A9864 | ${ }^{2}{ }_{S}^{N} \mathrm{E}$ | ^ K632 <br> $\checkmark$ J954 <br> - 65 <br> * K107 |
|  | - AJ5 <br> $\checkmark$ AQ <br> - AKQ74 <br> * Q32 |  |


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| - | - | Pass | 2 NT |
| Pass | $3 *$ | Pass | 3 |
| Pass | 3NT | All Pass |  |


| 32.3 | ค Q65 <br> - A105 <br> - KJ5 <br> * A876 | EW Vul Dealer South |
| :---: | :---: | :---: |
| ^ K7 <br> - Q862 <br> - A93 <br> \& J952 | $\begin{gathered} \mathrm{W}^{2} \mathrm{E} \\ \mathrm{~S} \\ \hline \end{gathered}$ | A A1043 <br> $-97$ <br> - 84 <br> ※ KQ1043 |
|  | ค J982 <br> - KJ43 <br> - Q10762 <br> \% - |  |


| West | North | East | South <br> - <br> - |
| :--- | :--- | :--- | :--- |
| Pass | 1 NT | Pass | Pass |
| Pass | 2 | All Pass |  |

Lead $\ddagger 6($ fourth highest, longest, strongest) Lead $\% \mathrm{~K}($ top of a sequence)

Dummy plays Second Hand Low, East wins
A lead would beat 1NT, but you can make 2 even if West gets a a ruff and you misguess $\vee$ s.


West North East South
1NT All Pass

Lead $\vee \mathrm{K}($ top of a sequence)

10HCP are not enough to invite game, and East cannot cope with a $2 \vee$ reply. There are just 7 tricks in $1 N T$ when $\rightarrow J$ drops.

| 32.5 | A 1065 | NS Vul |
| :---: | :---: | :---: |
|  | - A6 | Dealer North |
|  | - AQ107 |  |
|  | - 9542 |  |
| ^ Q 7742 <br> - Q1075 <br> - 98 <br> - 63 | N | ค K83 |
|  | W E | - KJ3 |
|  | W E | -K652 |
|  | S | * A107 |
|  | ^ A9 |  |
|  | - 9842 |  |
|  | - J43 |  |
|  | \& KQJ8 |  |


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| - | Pass | 1NT | Pass |
| $2 \star$ | Pass | 2 | Pass |
| $2 \boldsymbol{*}$ | All Pass |  |  |

Lead: 』5 (second from bad suit)

West looks for the best fit in a major in case East has four vs. 1NT should fail on a club lead and diamond switch

## Hands for Lesson 32




Lead $\downarrow$ Q (top of sequence)

With game values South transfers rather than use Stayman. North picks the 5-3 fit and makes over tricks(s) by ruffing $\boldsymbol{v}$ in the short hand.

