



Lesson 9 Examples

Which suit to open?

1) ♠ KQ102
♥ K7
♦ AJ64
♣ Q103

1♠

(4-major + 4-minor)

2) ♠ 2
♥ AQ72
♦ Q8643
♣ AQ4

1♦

(longest suit, not strongest) (two 4-card majors)

3) ♠ KQ42
♥ AJ74
♦ A3
♣ QJ6

1♥

(two 4-card majors)

4) ♠ J74
♥ KQ93
♦ A2
♣ AK75

1♥

(4-major + 4-minor)

The First Response

(Opener bids 1♥)

1) ♠ K102
♥ 87
♦ QJ64
♣ Q1053

a weak hand, 6-9 HCP
no support, 1NT

2) ♠ Q2
♥ J972
♦ A643
♣ 854

weak with support
2♥

3) ♠ J742
♥ 1074
♦ J9853
♣ 6

less than 6HCP
Pass

4) ♠ A74
♥ KQ103
♦ J862
♣ 95

4-card support, too
strong for 2♥. 3♥!

The First Response

(Opener bids 1♠)

1) ♠ A542
♥ KQ73
♦ K6
♣ 986

8+trump, 25+ HCP
Enough for game: 4♠

2) ♠ 84
♥ KQ9
♦ KQ102
♣ QJ96

26+ HCP, no support
All suits stopped - 3NT

3) ♠ A542
♥ K873
♦ K6
♣ 986

8+trump, 10HCP
Too good for 2♠,
Not enough for 4♠
Bid 3♠!

4) ♠ KJ6
♥ AJ3
♦ 842
♣ Q975

11HCP, no support.
Too much for 1NT
Not enough for 3NT
Bid 2NT, *inviting game*



Lesson 9 Examples

Opener's Rebid after a limit response

♠ 5		♠ K642
♥ AQ1065	N	♥ KJ98
♦ QJ65	W E	♦ 1094
♣ A87	S	♣ 52
(13 HCP)		(7HCP)
1 ♥		2 ♥
Pass		

♠ AJ98		♠ 65
♥ 106	N	♥ KJ75
♦ QJ96	W E	♦ 832
♣ AK7	S	♣ Q1092
(15 HCP)		(6HCP)
1 ♠		1NT
Pass		

When responder has *limited* his hand and opener *knows* there cannot be enough points for game – opener *passes*

♠ A85		♠ K62
♥ AK654	N	♥ 10983
♦ Q5	W E	♦ K1094
♣ KQJ	S	♣ 92
(19 HCP)		(6HCP)
1 ♥		2 ♥
4 ♥		

♠ AKJ6		♠ 53
♥ A54	N	♥ KJ72
♦ AQ53	W E	♦ J87
♣ J76	S	♣ Q1092
(19 HCP)		(7 HCP)
1 ♠		1NT
3NT		Pass

When responder has limited his hand and opener *knows* there are enough points for game - opener *bids game*

♠ 7		♠ 9832
♥ AK1065	N	♥ J743
♦ KJ53	W E	♦ A4
♣ AQ3	S	♣ K96
(17 HCP)		(8HCP)
1 ♥		2 ♥
3 ♦		4 ♥

♠ KQJ7		♠ 65
♥ A6	N	♥ QJ43
♦ KJ96	W E	♦ 832
♣ K87	S	♣ QJ102
(17 HCP)		(6HCP)
1 ♠		1NT
2NT		Pass

When opener knows there *may* be enough points for game he can make an *invitational bid* asking partner to bid game if *he* is maximum for his bid

Over a single raise he might bid 3 ♥ as a *game try*

Better to bid a second suit (without meaning to play there)

This lets partner decide whether his high cards are useful

With a maximum 8/9HCP responder bids game

Over 1NT opener raises to 2NT to invite game

Here responder is minimum, so declines the invitation

♠ AQJ32		♠ K874
♥ 8	N	♥ KQ6
♦ A763	W E	♦ K1042
♣ Q52	S	♣ 97
(13 HCP)		(11 HCP)
1 ♠		3 ♠
Pass		

♠ A2		♠ K103
♥ A106	N	♥ J54
♦ QJ1053	W E	♦ K74
♣ KJ3	S	♣ A976
(15HCP)		(11HCP)
1 ♦		2NT
3NT		Pass

West has a minimum opening bid

He passes partner's invitation to game

With 15 or more points he would bid 4 ♠

This time West has extra values

When partner invites game he accepts

You accept an invitation by bidding game