## Hands for Lesson 29

| Deal 29.1 | A KQ2 <br> - K10743 <br> - 96 <br> * AK 2 | None Vul Dealer North |
| :---: | :---: | :---: |
| ค A987 <br> $\checkmark 86$ <br> - A10872 <br> \& 54 | $\mathrm{W}_{\mathrm{S}} \mathrm{~N}^{\mathbf{N}} \mathrm{E}$ | A 53 <br> - AQJ9 <br> - QJ3 <br> * J1086 |
|  | A J1064 <br> $-52$ <br> - K54 <br> - Q973 |  |


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| - | $1 \downarrow$ | Pass | $1 \boldsymbol{\downarrow}$ |
| Pass | 1 NT | All Pass |  |

## Lead: \& J

A helpful lead for North - he can finesse .9 later. He plays on spades, establishing 7 tricks - but the defenders may switch to the red suits to beat 1NT

| Deal 29.2 | ค A1098 <br> $\checkmark 3$ <br> - Q532 <br> - K854 | NS Vul Dealer East |
| :---: | :---: | :---: |
| - KQJ 2 <br> - KJ9 <br> - 10976 <br> - 107 | $\begin{array}{\|c} \mathbf{W}^{\mathbf{N}} \\ \hline \end{array}$ | A. 643 <br> - A82 <br> - 84 <br> * A9632 |
|  | A 75 <br> - Q107654 <br> - AKJ <br> $\because$ QJ |  |


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| - | - | Pass | $1 \downarrow$ |
| Pass | $1 \uparrow$ | Pass | $2 \downarrow$ |
| All Pass |  |  |  |

Lead: ^ K .

When South rebids $2 v$ he denies another 4-card suit, so North gives up. South plays trump every time he gets in and makes 8 tricks when they break 3-3


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| - | - | - | Pass |
| $1 \backsim$ | Pass | $1 \boldsymbol{\wedge}$ | Pass |
| $2 \boldsymbol{A}$ | Pass | $4 \boldsymbol{\uparrow}$ | All Pass |

Lead: ${ }^{*}$.
East runs the lead to his queen (low from an honour) He crosses to a heart to finesse in spades, and may make 11 tricks when North has $\uparrow Q$

| Deal 29.4 | ค A1042 <br> - 83 <br> - K9743 <br> * 64 | All Vul Dealer West |
| :---: | :---: | :---: |
| A KQ653 <br> - K4 <br> - A106 <br> ~K107 | $W_{S}^{N} E$ | A 9 <br> - AJ105 <br> - J82 <br> * AQ853 |
|  | A J 87 <br> - Q9762 <br> - Q5 <br> * J92 |  |


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| 1^ | Pass | $2 \boldsymbol{\sim}$ | Pass |
| 2NT | Pass | 3NT | All Pass |

Lead:. $\downarrow 4$

Playing low from dummy ensures 2diamond tricks. The ninth trick can be established in almost any suit, and you will probably come to a tenth somewhere

## Hands for Lesson 29

| Deal 29.5 | ค A5 <br> - AK643 <br> - KJ83 <br> \& Q 7 | NS Vul Dealer North |
| :---: | :---: | :---: |
| A K862 <br> - 108 <br> - 76 <br> * 98542 | $\mathrm{W}_{\mathrm{S}}^{\mathrm{N}} \mathrm{E}$ | A. J1094 <br> - J72 <br> - AQ52 <br> \& J3 |
|  | - Q73 <br> - Q95 <br> - 1094 <br> * AK106 |  |


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| - | $1 \downarrow$ | Pass | $2 \boldsymbol{2}$ |
| Pass | 2 | Pass | $3 \downarrow$ |
| Pass | $4 \downarrow$ | All Pass |  |

Lead: ^J.
North tries $\wedge Q$, then wins $\wedge K$ with the $\boldsymbol{\wedge} A$ He draws trump and discards the spade loser on a club before finessing in diamonds

| Deal 29.6 | ^ Q8743 <br> - 108 <br> - 10754 <br> \& J6 | EW Vul Dealer East |
| :---: | :---: | :---: |
| - KJ9 <br> - AQJ7 <br> - 83 <br> - 8532 |  | ค A102 <br> - K6 <br> - AKQ96 <br> \& Q97 |
|  | A 65 <br> - 95432 <br> - J2 <br> - AK104 |  |


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| - | - | 1 | Pass |
| $1 \vee$ | Pass | 2NT | Pass |
| 3NT | All Pass |  |  |

Lead: 44.
Declarer cashes 4 hearts and can establish a long diamond for 11 tricks. North must keep 4 diamonds


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| - | - | - | $1 \boldsymbol{\downarrow}$ |
| Pass | $1 \star$ | Pass | $1 \uparrow$ |
| Pass | $3 \boldsymbol{\uparrow}$ | Pass | $4 \uparrow$ |

Lead: $\leqslant$

With 4-card support North can make the same limit raise of the second suit as he would if South had opened 1 A .


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| Pass | Pass | 1 | Pass |
| 1NT | Pass | 2NT | Pass |
| 3NT | All Pass |  |  |

Lead: ^Q.
No point in bidding hearts when West has denied holding four. Luckily North does not have entries to cash his spades, though you must duck once to keep him out

