Hands for Lesson 20


Lead: ^ $\boldsymbol{\wedge}$.

Finesse in trump and play to $\leftarrow Q$


Lead: $\downarrow$ K

Win at once, (109x is a second stopper). Tackle clubs By finessing.


Lead: $\vee \mathrm{A}$

Then K. North ruffs and finesses trump

$S$ must bid his best suit, as requested.

Hands for Lesson 20

| Deal 20.5 | ^ K873 <br> - AJ976 <br> - AQ6 <br> - 3 | NS Vul Dealer $\mathbf{N}$ |
| :---: | :---: | :---: |
| A QJ62 <br> - 83 <br> - 742 <br> * Q1072 | $\begin{array}{\|c} \mathrm{W}^{2} \\ \mathrm{~S} \\ \hline \end{array}$ | ヘ A10 <br> $\bullet$ KQ42 <br> - KJ10 <br> * KJ65 |
|  | - 954 <br> - 105 <br> - 9853 <br> * A984 |  |
| West | $\begin{aligned} & \text { North } \\ & 1 \vee \end{aligned}$ | $\begin{array}{cl} \text { st } & \text { South } \\ \mathrm{T} & \text { All Pass } \end{array}$ |

Lead: $\vee 10$ (partner's suit).
East should not double here since West is likely to bid spades - you need at least 3 cards in any unbid majors


All Pass

Lead: ${ }^{\text {K }}$.
West's clubs are far too poor for a 2 level overcall But a takeout double is fine. On the next round, pass Is best with only 3 cards in Spades,

South should rough a club in dummy before drawing All the trump

| Deal 20.6 | - 10754 <br> - Q1062 <br> - 96 <br> - A75 | EW Vul <br> Dealer E |
| :---: | :---: | :---: |
| ^ KQJ93 <br> $\checkmark 973$ <br> - K8 <br> * KQ4 |  | a A82 <br> $\checkmark 8$ <br> - QJ542 <br> * 9862 |
|  | ค 6 <br> - AKJ54 <br> - A1073 <br> ~ J103 |  |


| West | North | East | South |
| :--- | :--- | :--- | :--- |
| - | - | Pass | $1 \downarrow$ |
| $1 \uparrow$ | $2 \downarrow$ | $2 \uparrow$ | All Pass |

Lead: $\downarrow 2$.
Prefer an overcall to a double when you have a good suit

| Deal 20.8 <br> A T9 <br> - T764 <br> - J9873 <br> $\because$ T6 | $\begin{aligned} & \text { \& } 87653 \\ & \text { Q9 } \\ & \text { \& AK843 } \end{aligned}$ |  | None Vul <br> Dealer W <br> - AKQ 42 <br> $\bullet$ A82 <br> - QT54 <br> * 2 |
| :---: | :---: | :---: | :---: |
|  |  | E |  |
|  |  |  |  |
| West | North | East | South |
| Pass | Pass | $1 \wedge$ | Dble |
| Pass | 3\% | Pass | 5\% |

Lead: ^A .

Since North is forced to bid even with nothing, they should jump to show a decent hand. South has 5 card support and slightly better than a minimum Double, so bids game

