

# **Opener's Rebid – the Key to the Auction**

*When partner makes a limit raise* you simply have to decide whether to bid on or Pass. When partner bids a new suit you *must* bid again.

Your choice of bid will define the later auction: a *limit bid* keeps it simple, so choose that if you can.

You can divide your hand into one of three ranges:

Minimum (12-14HCP) Extra values (15-17HCP) Maximum (18-19HCP)

## 1 Raising Partner's Suit

With 4-card support for partner' suit – raise him. All raises are Limit Bids

Opening Bid	Response	Opener's Rebid	
$1 \checkmark$ (4+ hearts,			Minimum Opening (12-14 HCP) with 4-card spade support (limit bid)
× · ·	4+ spades, 6-28 HCP)	3♠	Extra values (15-17 HCP) with 4-card spade support ( <b>limit bid</b> )
		4▲	Maximum Opening (18-19 HCP) with 4-card spade support (limit bid)

### Whenever raising partner is an Option – Raise Him

#### 2 **Rebidding in No-trump**

With no support but a balanced hand of 15-19HCP – rebid in no-trump. All no-trump rebids are **Limit Bids**. You cannot have a Minimum balanced hand – you would open 1NT with that.

Over a 1-over-1 bid 1NT with 15-17 HCP, (**invitational**) and jump to 2NT with 18-19 (**game-forcing**) Over a 2-over-1 bid (10+HCP), you know you have enough for game. 2NT shows 15-19, (**game-forcing**)

Opening Bid	Response		Opener's Rebid	
1 of a suit	1 of a higher suit (1-over-1)	1NT	15-17 HCP, balanced ( <b>invitational</b> ) (not 4-card support for partner)	
1 of a suit	1 of a higher suit (1-over-1)	2NT	18-19 HCP, balanced ( <b>game forcing</b> ) (not 4-card support for partner)	
1 of a suit	2 of a lower suit (2-over-1) (not a jump shift)	<b>2NT</b>	15-19 HCP, balanced ( <b>game forcing</b> ) (not 4-card support for partner)	

#### 3 **Rebidding your Suit**

When you have an unbalanced hand without 4-card support for partner you have to bid something else. You can *rebid* a 6-card suit. Rebidding a suit is a Limit Bid.

Opening Bid	Response	Opener's Rebid		
1♥ (4+hearts,	1▲ ( <b>unlimited</b> 1-over-1 response	2•	2▼ Minimum Opening (12-14 HCP) no spade support, 6+hearts	
either 12-19 unbalanced or 15-19 balanced)	4+ spades, 6-28 HCP)	3♥	Extra values (15-17 HCP) no spade support, 6+hearts	
		4♥	Maximum Opening (18-19 HCP) no spade support, 6+hearts	



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### 4 **Jump Shift Response**

When partner opens the bidding and you respond in a new suit, your bid is unlimited (6-28 HCP) and forces partner to bid again. As you know partner will bid again to describe their hand more fully, there is usually no need to jump a level in the bidding just to show a higher number of points.

The one exception to this is when you have a good quality 6+ card suit **and** good points (15+, a little less with good shape). You know the partnership has enough points for game and perhaps enough for slam if partner has better than a minimum hand. With both a 6+ card suit and 15+HCP (13+ with a good shape), raise the level of your reply. This is called a **Jump Shift Response**, and is forcing to game.

W	E	W	Е
▲ AKT84	<b>▲</b> 43	▲ AT63	<b>▲</b> Q92
♥ A	♥ K64	💙 KJ95	♥6
♦ QJ864	♦ 2	◆ T7	♦ AKQ984
<b>*</b> 73	♣ AKQJ862	♣ KJ4	♣A52
1	3*	1NT	3♦
3NT	Pass	3NT	5 🗸