

## Lesson 55 Teacher's Notes

## **Bidding Opponents' Suit**

## Aims

- To emphasise the differences between Competitive auctions and Uncontested auctions
- To develop bidding skills in the competitive auction
- To stress the importance of pre-emptive raises in competition
- To introduce the **cuebid of opponent's suit** as a strength-showing bid.

## **Content**

- 1) Remind the class that bidding is different in competitive auctions:
  - eg opening bids are based on High Card Points: overcalls are based on Playing Tricks.
  - When both sides are bidding *playing strength* is what matters, and playing strength is greater when your side has lots of trump.
  - Explain how it is useful to differentiate between raises based on trump length and those based on high cards: it helps decide whether to sacrifice when opponents bid game or slam.
- 2) Define a **cuebid:** a bid in a suit **you do not want to play in.** 
  - In a slam auction once a suit is agreed a bid in a new suit is a *control-showing cuebid*. In competitive auctions a bid of a **suit opponents have bid** is a *strength-showing cuebid*. It goes without saying that a cuebid is Forcing it is a bid in a suit you do not want to play in!
- 3) Look at the extra bids that are available when both sides are bidding.
  - You cannot make a takeout or negative double unless opponents bid.
  - You can Pass quite freely when you know partner has another chance to bid.
  - And you can bid their suit. This is a <u>cuebid</u>, a suit where you cannot possibly want to play.
  - But it is different from a cuebid in a slam auction.
  - It is used to show strength but no better alternative action.
- 4) Look at the *cuebid* when they open and partner makes a **takeout double.** 
  - It is the only way to show strength and/or two or more places to play.
  - It asks partner to bid his best suit so that you can bid again and so reach your best spot.
- 5) Look at the *cuebid* when partner **overcalls.** 
  - You do not need it to show two places to play you can always bid a good suit of your own.
  - So we use it to differentiate between different types of raise.
  - A simple raise shows limited values with 3+card support
  - A jump raise shows 4+card support and a raise based on distribution rather than high cards it is a **pre-emptive raise** which suggests that a sacrifice might be a good idea.
  - A sound raise with high cards is shown by the unassuming cuebid.
  - Cue-bidding their suit shows *a raise based on high card strength*. It says you think partner will make his contract and advises against a sacrifice.