

### Board 1

North Deals  
None Vul

♠ 9 8	♠ Q 7 2	♠ A 5 3
♥ 6 3 2	♥ A 5	♥ K Q J 10 8
♦ Q J 9 6	♦ 10 7 3	♦ 8 5 4
♣ J 10 8 4	♣ A K 7 5 3	♣ 6 2
	♠ K J 10 6 4	
	♥ 9 7 4	
	♦ A K 2	
	♣ Q 9	

	NT	♠	♥	♦	♣	Par
N/S	8	11	7	8	9/10	+450
E/W	2	2	6	4	3	
West	North	East	South			
	1 NT	2 ♥ <sup>1</sup>	3 ♠ <sup>2</sup>			
Pass	4 ♠ <sup>3</sup>	All pass				

1. O/C @ 2 level shows 10-16 and very good 5 card suit (normally 6 cards at 2 level)
2. With Game points S jumps to 3 ♠s to offer N a choice of game.
3. With 3 ♠s N goes for game in ♠s

Lead: ♥ 3

NB 3 NT goes down on ♥ K lead.

TT: 0-1-2-3+=6+

PRO: 4 x ♥s

### Board 2

East Deals  
N-S Vul

♠ 6 2	♠ 9 7 5 3	♠ A K 10 4
♥ J 10 7 6 5 4	♥ Q 8 2	♥ 9 3
♦ 5	♦ Q J 9 2	♦ A K 6
♣ Q J 9 6	♣ A K	♣ 10 8 5 2
	♠ Q J 8	
	♥ A K	
	♦ 10 8 7 4 3	
	♣ 7 4 3	

	NT	♠	♥	♦	♣	Par
N/S	7	7	5	8	4	-110
E/W	5	6	8	4	8	
West	North	East	South			
	2 ♥ <sup>1</sup>	1 NT	Pass			
	All pass					

1. With poor points take NT out in weak takeout to ♥s. If using transfers bid would be 2 ♦.

Lead: ♦ Q

Even with poor trumps declarer must take trump out. As long as he does this he will only lose 3 ♥ tricks and 2 ♣ tricks, but making the rest.

1 NT would go 2 down.

### Board 3

South Deals  
E-W Vul

♠ 10 8	♠ 9 7 5	♠ 6 4 3 2
♥ A 8 6 5	♥ 10 2	♥ K 7 3
♦ 9 7 2	♦ Q 10 8 4 3	♦ A J 5
♣ J 8 6 5	♣ A 9 3	♣ Q 7 2
	♠ A K Q J	
	♥ Q J 9 4	
	♦ K 6	
	♣ K 10 4	

	NT	♠	♥	♦	♣	Par
N/S	9	9	8	9	8	+400
E/W	4/3	3	4	4/3	5	
West	North	East	South			
	1 NT	Pass	3 NT			
Pass						

1. With 4 in each of ♠ and ♥, open the ♥ to give best chance of finding major suit fit.

Lead: ♠ 6

I'd lead ♠ 6 the highest I've got to TRY to tell partner I've no honour in this suit. I don't want to lead from any of the other suit holdings.

TT 4-0-0-2=6. Pro: 0-2-1+-0

WS= ♥s to drive out AK, then ♦s to set up 9th trick.

### Board 4

West Deals  
Both Vul

♠ 3	♠ 7 5 2	♠ Q J 10 9 8 6
♥ A K 7 3	♥ Q 10 9 6	♥ J 5
♦ A Q 9 7 4	♦ K J 10	♦ 3 2
♣ 7 5 4	♣ K 6 3	♣ A 9 2
	♠ A K 4	
	♥ 8 4 2	
	♦ 8 6 5	
	♣ Q J 10 8	

	NT	♠	♥	♦	♣	Par
N/S	7	5	6	5	6	-110
E/W	5/6	8	5/6	7	6	
West	North	East	South			
1 ♦	Pass	1 ♠	Pass			
2 ♦ <sup>1</sup>	Pass	2 ♠	All pass			

1. West must not be tempted to bid ♥s at 2 level as that would be a reverse/ above barrier bid showing strong hand. must just give weakest bid repeat minor.

Lead: ♣ Q

TT: 0-2-1-1=4. L: 2-0-1-2=5

Declarer should keep playing trumps, then take rest of winners.

### Board 5

North Deals  
N-S Vul

♠ 6 4	♠ J 10 8	♠ A K 7 3
♥ 9 8 5	♥ A K Q 7 3	♥ 4
♦ K J 9 5 4 3	♦ A 7	♦ Q 10 6 2
♣ A 4	♣ 9 6 5	♣ K Q 7 2
	♠ Q 9 5 2	
	♥ J 10 6 2	
	♦ 8	
	♣ J 10 8 3	

	NT	♠	♥	♦	♣	Par
N/S	6	6	7	2	5	-400
E/W	7	7	5	11	8	
West	North	East	South			
	1 NT	All pass				

Lead: ♦ 2

THE VALUE OF 1 NT OPENERS. If North opens 1 ♥ instead of 1 NT, E will Double for takeout. With 4 card support for partner's opening suit South raises 1 level higher than normal. (2 ♥). With 8 points + 6 card West would jump raise to 4 ♦ and E would raise to 5 ♦. An easily makeable game contract. so North-South going 1 down in NT is a good bid and stops opponents finding their contract.

### Board 6

East Deals  
E-W Vul

♠ 9 8 3	♠ K J 10 5	♠ 7 4 2
♥ K 5 4	♥ 9 8 7 6	♥ J 3 2
♦ K 5	♦ 7 6 3 2	♦ 10 9 4
♣ A K 7 6 5	♣ 8	♣ J 10 3 2
	♠ A Q 6	
	♥ A Q 10	
	♦ A Q J 8	
	♣ Q 9 4	

	NT	♠	♥	♦	♣	Par
N/S	11/12	10	11/12	11/12	12	+990
E/W	1	3	1	1	1	
West	North	East	South			
	Pass	4 NT <sup>1</sup>	Pass	6 NT <sup>2</sup>		

All pass

1. Quantitative bid - asking partner to bid either pass or bid 6 NT if max
2. S evaluates his hand as Max because of 10s and 9s.

Lead: ♥ 9

No easy lead with 3 x 4 card suits. ♥ 9 is safest

TT: 1-3-4-3+=11

DANGER - Bad split in ♣s would reduce winners.

WS is ♣s. cash Q and A, and when West shows out - give trick to E, so that the rest are good. E should lead back ♠s (up to dummy's weakness). Do NOT finesse. Take the Ace and cash your 2 winning ♣s and the other winners.

### Board 7

South Deals  
Both Vul

♠ A Q J 9 5 2	♠ 8 4	♠ K 10 6
♥ A 6	♥ Q 10 8 4 2	♥ 5 3
♦ 5 2	♦ Q 8	♦ 9 6 3
♣ 10 8 7	♣ A K 9 6	♣ Q J 5 4 2
	♠ 7 3	
	♥ K J 9 7	
	♦ A K J 10 7 4	
	♣ 3	

	NT	♠	♥	♦	♣	Par
N/S	6	5	10	10	6	+620
E/W	5	7	2	2	7	
West	North	East	South			
	1 ♠	2 ♥ <sup>1</sup>	2 ♠	4 ♥		

Lead: ♠ 6

Lead shows honour in the suit.

Should make easily.

Note if E-W mistakenly bid on to 4 ♠s N-S must DOUBLE FOR PENALTIES.

### Board 8

West Deals  
None Vul

♠ K Q J 9 5	♠ 6 3	♠ A 8 7 4
♥ 4 3	♥ A 7 2	♥ K 10 6
♦ Q 8 6	♦ A K 10 9 7 2	♦ J 4 3
♣ Q 5 3	♣ A K	♣ 9 6 2
	♠ 10 2	
	♥ Q J 9 8 5	
	♦ 5	
	♣ J 10 8 7 4	

	NT	♠	♥	♦	♣	Par
N/S	3	5	5	3	7	-130
E/W	8	8	8	10	6	
West	North	East	South			
	1 ♦	1 ♠	1 NT <sup>1</sup>	Pass		

1. NT bid after overcall guarantees good stop in opponents suit.

Lead: ♠ 10

Lead - must lead partner's bid suit. S hasn't got high cards to get back to hand in his long suits after they are set up.

DEFENCE North lets ♠ 10 run, eventually setting up his suit (Declarer may hold up for one round using rule of 7) N cannot make 9 tricks without N getting in and N then cashes enough ♠s to defeat the contract.

### Board 9

North Deals  
E-W Vul

♠ 10 8	♠ A 5 4 3	♠ 9 2
♥ A 9 7 6	♥ 4	♥ K Q 10 8 2
♦ 9 6 4	♦ A Q 10 7 3	♦ K J 5 2
♣ K 7 6 3	♣ Q 9 8	♣ 5 2
	♠ K Q J 7 6	
	♥ J 5 3	
	♦ 8	
	♣ A J 10 4	

12  
7 9  
12

	NT	♠	♥	♦	♣	Par
N/S	7	11	4	7	9	+450
E/W	6	2	7	6	4	
West	North	East	South			
	1 ♦	1 ♥	1 ♠ <sup>1</sup>			
3 ♥ <sup>2</sup>	3 ♠ <sup>3</sup>	4 ♥ <sup>4</sup>	4 ♠ <sup>5</sup>			

All pass

1. S ignores O/C and bids normally if he can.
2. West (Advancer) jumps to level of fit.
3. Opener with 8 card fit in ♠s invites game.
4. East Goes for sacrifice
5. N-S Opening points + opening Points = game.

Lead: ♥ A

After 1st trick, defense switch to 9 ♦ (through Dummy's strength), or to a trump to minimise ruffing.

TT: 5-0-1-1=7. L: 0-1(+2 to ruff)-0-1=3.

DANGER: Take 1st ♦ trick. You need to ruff 2 ♥ losers before fully taking out trump. If defence get in they will take out trump.

### Board 11

South Deals  
None Vul

♠ Q J	♠ A K 8 7 6 4 2	♠ 10 3
♥ K 10 9	♥ 2	♥ J 8 7 6 5 4
♦ A 9 8 6 2	♦ 10 5 4	♦ 7
♣ 10 5 2	♣ A J	♣ K Q 9 8
	♠ 9 5	
	♥ A Q 3	
	♦ K Q J 3	
	♣ 7 6 4 3	

12  
10 6  
12

	NT	♠	♥	♦	♣	Par
N/S	9	11	4	8	6/7	+450
E/W	1	1	9	4	6	
West	North	East	South			
			1 NT			
Pass	4 ♠ <sup>1</sup>	Pass	Pass			
Pass						

1. Limit bid. 8+ card major fit and distribution.

Lead: ♦ 7

TT: 2-1-0-1 = 4. L: 1-0-2 (2nd round ruff)-1= 4

KEY: If ♠s break 2-2 all is well, no ♠ loser and don't need to try the finesse. so test that first by playing ♠ A and ♣ K. All drop so can now cross to D ♦ and discard losing ♣ J

### Board 10

East Deals  
Both Vul

♠ 5 4	♠ K 10 8 6	♠ A Q 2
♥ 5 3 2	♥ 10 6 4	♥ A K Q J 8 7
♦ A Q 2	♦ K 7 5	♦ 6 4
♣ 10 6 5 4 2	♣ A K J	♣ Q 3
	♠ J 9 7 3	
	♥ 9	
	♦ J 10 9 8 3	
	♣ 9 8 7	

14  
6 18  
2

	NT	♠	♥	♦	♣	Par
N/S	4/3	8	3/2	7	5	-500
E/W	9	5	10	5/6	7/8	
West	North	East	South			
		1 ♥	Pass			
1 NT	Pass	4 ♥ <sup>1</sup>	Pass			
Pass	Pass					

1. 8 card major fit with distribution enough for game.

Lead: ♦ J

TT: 1-6-1-0=8. L: 2-0-1-2 = 5

KEY: Need to reduce South losers, can ruff 1 but need to finesse Q to make the other.

### Board 12

West Deals  
N-S Vul

♠ K J 8	♠ 10 9 5 3	♠ A Q 7 6
♥ K J 10 9 7 6 5	♥ A	♥ 4 3
♦ 4 3	♦ J 10 9 2	♦ K 8
♣ 2	♣ 10 9 7 6	♣ A K J 8 5
	♠ 4 2	
	♥ Q 8 2	
	♦ A Q 7 6 5	
	♣ Q 4 3	

5  
8 17  
10

	NT	♠	♥	♦	♣	Par
N/S	6	4	2	8	5	-420
E/W	7	9	10	4	8	
West	North	East	South			
		4 ♥	All pass			
3 ♥ <sup>1</sup>	Pass					

1. Preemptive. 7+ cards < 10 points. No other 4 card major.

Lead: ♦ J

TT: 4-0-0-2=6. L: 0-2-2-0=4

Lose 2 ♦s right away because of good lead. To try to reduce trump losers must hope A and Q are in different hands and finesse the first trick. Ace wins, declarer gets back in and finesses again.

### Board 13

North Deals  
Both Vul

♠ A Q J 8 7		♠ K 4
♥ A K Q J		♥ 10 7 5
♦ J		♦ Q 10 7 5 4
♣ A K J		♣ 10 5 2

  

♠ 9 6 3		♠ 10 5 2
♥ 8 4 3 2		♥ 9 6
♦ 6 3		♦ A K 9 8 2
♣ Q 9 7 4		♣ 8 6 3

  

26	
2 5	
7	

	NT	♠	♥	♦	♣	Par
N/S	12	12	12	11	11	+1440
E/W	1	1	1	2	2	

West	North	East	South
	2 ♣	Pass	2 ♦
Pass	2 ♠	Pass	3 ♦ <sup>1</sup>
Pass	3 ♥ <sup>2</sup>	Pass	4 ♠ <sup>3</sup>
Pass	4 NT <sup>4</sup>	Pass	5 ♦
Pass	6 ♠	All pass	

1. Showing 5 card suit with 2 top honours.
2. Opener now showing 2 suited hand in ♠s and ♥s at least 5-4
3. Preference for ♠s
4. N checks to see if they have last Ace

Lead: ♦ 5

Could also lead ♣ 2.

### Board 14

East Deals  
None Vul

♠ 7 6 2		♠ K 10 9
♥ A K 7		♥ Q 10 8
♦ Q 3 2		♦ A K J 4
♣ J 4 3 2		♣ Q 10 9

  

♠ 8 5		♠ A Q J 4 3
♥ 9 6 5 4		♥ J 3 2
♦ 10 8 6 5		♦ 9 7
♣ 8 7 6		♣ A K 5

  

10	
0 15	
15	

	NT	♠	♥	♦	♣	Par
N/S	10/9	10	8/7	7	10/9	+430
E/W	3	3	5	6	3	

West	North	East	South
		1 ♦	1 ♠ <sup>1</sup>
Pass	3 ♠	Pass	4 ♠

All pass

1. Although having points and shape for 1 NT overall, with good 5 card Major prefer that

Lead: ♥ 9

Lead high card partners suit to show no honour.

TT: 1-2-0-2=5. L: 1-1-2-1=5

Knowing where the points are declarer can finesse spades twice from dummy using the ♥ entries. East will always have to lead from hand so will most likely give away another trick.

### Board 15

South Deals  
N-S Vul

♠ K 7 5		♠ Q J 10 2
♥ 10 9 8		♥ Q 7 5 4
♦ 5 4 3		♦ 8
♣ 10 9 5 3		♣ A J 7 4

  

♠ A 4 3		♠ 9 8 6
♥ K J 3 2		♥ A 6
♦ A 6 2		♦ K Q J 10 9 7
♣ K Q 6		♣ 8 2

  

3	
17 10	
10	

	NT	♠	♥	♦	♣	Par
N/S	4	2	2	7	3	-450
E/W	7	10	11	6	10	

West	North	East	South
			1 ♦ <sup>1</sup>
1 NT <sup>2</sup>	Pass	2 ♣ <sup>3</sup>	Pass
2 ♥ <sup>4</sup>	Pass	4 ♥ <sup>5</sup>	Pass
Pass	Pass		

1. 10 HCPs + 2 length points
2. 1 NT O/C showing 15-17 & stop in opponents opening suit.
3. Stayman promising at least 1 4 card major.
4. I have 4 ♥s
5. Great we have game in ♥s.

Lead: ♦ 4

TT: 1-0-1-4=6 PRO: 3 x ♥s. L: 1-1-2-0=4

2 ♦ losers can be ruffed in dummy hand right away.

### Board 16

West Deals  
E-W Vul

♠ 8		♠ K Q 5 4 3
♥ A K 7 4 2		♥ 3
♦ J 6 3 2		♦ K Q 8 7 4
♣ 8 7 2		♣ A K

  

♠ A J 10 7		♠ 9 6 2
♥ 9 8 6		♥ Q J 10 5
♦ A 9		♦ 10 5
♣ J 10 5 4		♣ Q 9 6 3

  

8	
10 17	
5	

	NT	♠	♥	♦	♣	Par
N/S	3	1	7	2	5	-1400
E/W	8	12	6	11	8	

West	North	East	South
Pass	Pass	1 ♠	Pass
3 ♠	Pass	4 NT <sup>1</sup>	Pass
5 ♥ <sup>2</sup>	Pass	6 ♠	All pass

1. After jump support East recalculates hand and decides worth investigating slam.
2. Good news 2 Aces

Lead: ♥ Q

TT: 5-0-3-2=10 L: 0-1-1-0. Can't avoid ♥ loser so need to ensure don't lose ♦ trick. Solution, Draw trump then take ♦ A ♦ K and RUFF a small D in W hand. before playing ♣ A ♣ K then remaining two D ♦ winners.