BASIC DUPLICATE SCORING

Tricks bid and made

Minor Suits ♣ & ♦	Each trick	20
Major Suits 🗡 & 🛦	Each trick	30

Undertricks (where you make fewer tricks than you contracted to make!)

When Not vulnerable First trick -50

Second & Subsequent tricks -50

When Vulnerable First trick -100

Second & Subsequent tricks -100

Overtricks (where you make more tricks than you contracted to make!)
Undoubled Trick value

Game and Part Score Contracts. To make a game contract in bridge your side needs to win a minimum of 100 trick points. So, game contracts are

5
$$\clubsuit$$
 or 5 \blacklozenge = (20+20+20+20=100)

Bonuses (for the contract you bid and make, are added to your trick point total)

Part Score contract bid and made +50 (regardless of vulnerability)

Game contract bid and made when Not vulnerable +300

Vulnerable +500