

LESSON 15 - STUDENT NOTES

WEAK 2 OPENING BIDS IN THREE SUITS 2♦, 2♥ OR 2♠ (BUT NOT 2♣!)

Weak 2 level Opening bids in three suits i.e. 2◆, 2♥ or 2♠ (BUT NOT 2♣!), are not played by everyone. They are subject to partnership agreement. Opening weak 2 bids have become very popular because they come up a lot, and because of their disruptive effect on opponents!

WHAT IS AN OPENING WEAK 2 BID?

These are opening bids made at the 2 level when holding:

- a 6-card suit in ◆, ♥, or ♠ with
- a limited HCP range e.g. from 6-10 HCP
- But NEVER in ♣, as a 2♣ opening bid has a totally different special meaning more later.)

Note If you have a 6-card suit and 12+ HCP(or meet the rule of 20) open at the 1 level as normal. Your hand is too strong for a weak 2 opening bid!

- Weak 2 opening bid are pre-emptive bids. They take up a lot of bidding space making it more difficult for opponents to enter the auction!
- They also describe your hand in 1 bid to your partner (and everyone else at the table.)
- You will not bid again unless invited by partner.

WHY MAKE PRE-EMPTIVE WEAK 2 BIDS?

Opening bids of 2^{\bullet} , 2^{\blacktriangledown} and 2^{\bullet} are Disruptive (for opponents) and Descriptive bids in that these bids tell all other players exactly the shape and point range of your hand. These hands are unbalanced showing a 6 card potential trump suit where part game or even game might be possible for the partnership.

WEAK 2 OPENING BIDS IN THREE SUITS*

- 2-level openings in diamonds, hearts and spades show 6 10 HCP and a **good*** 6 card suit
- * i.e. including 2+ honours in the Weak 2 suit i.e. from A K Q J T

In other words when you have so few HCP most of them should be in the Weak 2 suit!

(*NB excluding a 2♣ which has a different specific meaning)

Examples:				
a)	b)	c)	d)	e)
♦ K J T 7 5 4	↑ 72	4 2	♦ A Q J	♦ 94
♥ JT3	♥A73	♥AQ8762	♥J98542	♥ J 6 2
♦ K 8	◆AQ9854	♦ 962	♦ 74	♦ 54
* 72	* 9 2	♣ K 7 2	4 98	♣ KQJ876
8 HCP	10 HCP	9 HCP	8НСР	7 HCP
6 card suit with 3 hons in suit	6 card suit with 2 hons in suit	6 card suit with 2 hons in suit	6 card suit but only 1 honour in suit	6 card suit with 3 hons in suit BUT it's CLUBS!
Open 2♠	Open 2◆	Open 2♥	Pass – poor suit	Pass – No weak 2 in the club suit!

Vul: None	♣ AJ9632♥ 76♦ JT2♣ J4	Dealer N
♠ Q84	N	♠ K
♥ K84		♥ AQJT32
♦ 543	W E	♦ Q76
♣ A652	S	♣ QT7
	♠ T75	
	♥ 9 5	
	♦ A K 9 8	
	♣ K 9 8 3	

North East South West 2♠ (1) 3♥ (2) 3♠ (3) P (4)

- 1 Weak Two with 6-10 HCP and 2 honours
- 2 With opening points, shortage in spades and a good 6 card heart suit
- 3 Responder bids to the *level of the fit* to continue the pre-empt.
- 4 West passes reluctantly

A Weak 2 opening bid is a disruptive and descriptive bid!

Once you make a weak 2 bid you will **not bid again unless partner requests more information from you by his bid.** It is up to partner now to pass, or bid on.

As with other pre-emptive opening bids do not open with a Weak 2 bid, before your partner has a chance to bid, **if you also hold a 4 card major.** You may miss a major game if you do!

If partner does not make a bid, you may have the chance to Overcall your sixcard suit.

WEAK JUMP OVERCALLS

(six card suit 6-10 HCP)

Three Weak 2 bids are not only Opening bids but can also be made as **Weak Jump Overcalls** (WJOs).

Remember, a simple suit overcall can be made at the 1 level with a good 5 card suit with a few as 8 HCP and at the 2 level with 10+ HCP

To differentiate, a weak 2 overcall i.e. a hand with 6-10 HCP and a six card suit, you must **jump one level** to bid your suit, hence the descriptor a **Weak Jump**Overcall

REQUIREMENTS TO BID A WEAK JUMP OVERCALL

(same as for opening a weak 2)

- 6 10 HCP
- GOOD* 6-card suit
- *(including 2+ honours in the suit i.e. from A K Q J T)
- Jump one level to show a weak 2 overcall i.e. a weak jump overcall

Vul: All	♠ Q652♥ 5♦ KJ86♣ QT87	Dealer S	
♠ AT4	N	A 8 7	
♥ QJ9643		♥ A K T 2	
→ 7	W E	♦ 9 4 2	
* 654	S	♣ K J 9 2	
	♠ KJ93		
	♥ 87		
	♦ AQT53		
	♣ A3		

South	West	North	East
1 ♦ (1)	2 🕶 (2)	3 ♦ (3)	4♥ (4)
All Pass (5)			

- 1 South opens his longest suit
- 2 West bids a Weak Jump Overcall good 6 card suit, 6-10 HCP
- 3 After 1 → 1 ♥ North would have an easy 1 ♠ bid and NS would bid to 4 ♠ which might only go down with a diamond lead never found by East. North is too weak to bid 2 ♠ so bids to support partner's suit.
- 4 After an overcall, bidding to the *level of the fit* 10 cards so bid for 10 tricks!
- 5 Can South really chance 4♠? Tough problem!

RESPONDING TO A WEAK 2 OPENING BID OR A WEAK 2 JUMP OVERCALL

0 - 13 HCP with 0-2 card in suit Pass

0 - 15 HCP with 3+ cards in suit Support to the 'level of the

fit' Continue the pre-empt! There must

be a game their way!

BUT WHAT IF PARTNER HAS A STRONG HAND?

e.g. **16** + HCP and **2**+ cards i.e. a 'suit fit' Might there be a game our way?

When partner to the weak 2 bidder has a suit FIT (only 2 cards needed) and a strong hand e.g.16+ HCP, use the **2NT Conventional bid** to enquire about the strength of the weak 2 bid.

AIM: TO EXPLORE FOR GAME

- If Weak 2 is in either ♥ or ♠ possible Game in the Major?
- If Weak 2♦ possible Game in 3NT? (preferable to 5 of a minor)

N.B. The **2NT** bid made by the partner of the person who bid the Weak 2 is a **Conventional bid in this situation.** Therefore, it must be **alerted** by the person who bid the weak 2!

2NT CONVENTIONAL BID BY PARTNER OF THE WEAK 2 BID

asks for more information about the Weak 2 hand. In particular, its point count - is it nearer the bottom or top of the 6-10 range? And, if nearer the top does he have an Ace or King in an outside suit? This is known as a 'Feature' in the outside suit

OPTIONS AFTER THE CONVENTIONAL 2NT BID BY PARTNER

- If the Weak 2 bidder really is **weak** with a minimum point count for his bid, he **rebids the Weak 2 suit at the 3 level.** This is to play unless partner is super strong and decides to bid game anyway!
- If the Weak 2 bidder has a better hand and an Ace or King in outside suit i.e. not his Weak 2 suit he bids that suit at the lowest level.
- If the Weak 2 suit is in diamonds you can rebid 3NT ONLY if holding A K
 Q in diamonds. This ONLY applies to the diamond suit as it's preferable
 to play in 3NT rather than 5◆.
 - N.B. In this situation, partner should NOT use the 2NT convention if he is void in diamonds obviously as he can't get to the diamond suit! **Logic:** A positive response to the 2NT convention can provide an

Logic: A positive response to the 2NT convention can provide an additional entry to the Weak 2 hand, particularly needed if the partnership end up in 3NT.

HOW CAN THE WEAK 2 OPENER / OVERCALLER WORK OUT HIS REBID AFTER THE 2NT ENQUIRY BID BY PARTNER?

- Add your HCP to the number of honours in his bid suit to determine whether your hand is the 'upper' or 'lower' range.
- The upper range = 10+ The lower range = 9 or fewer

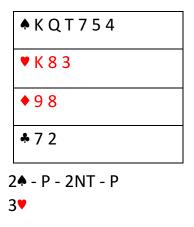
Example 1

6 HCP + 2 honours = 8. Doesn't reach the 10+ threshold to be in the upper range. Rebid your 6-card suit to show you are weak.

With a 'lower' range, the Weak 2 bidder rebids his suit at the 3 level

The 2NT bidder now adds his HCP to the minimum his partner may have. If he knows the partnership doesn't have enough for game, he is happy to pass 3.

Example 2



8 HCP + 3 honours = 11. Meets the 10+ threshold to be in the upper range so can bid an outside suit to show a 'Feature' i.e. the King of hearts

With a 'upper' range, the weak 2 bidder rebids the suit showing his 'Feature' The 2NT bidder now with 16+ HCP and 2+ cards in spades can bid 4*

Example 3

If your Weak 2 suit is in diamonds headed by AKQ, AK, AQ, or KQ, the weak 2 bidder can rebid 3NT – see below

4 2
♥98
◆ A K Q 8 7 6
* 972

9 HCP + 3 honours = 12. Meets the threshold to be in the upper range and with 3 top honours in the bid minor (knowing partner must have at least 2 diamonds and 15 HCP) bids 3NT!

With A K Q in a minor suit (diamonds here) you prefer to play in 3NT rather than 5.

The 2NT bidder now with 16+ and 2+ cards in diamonds will pass, happy to play in 3NT.

SUMMARY

These are pre-emptive bids at the 2 level. They are Disruptive and Descriptive Bids: once bid opener/overcaller, will rarely bid again unless invited by partner.

Bid Requirements:

6 - 10 HCP + a GOOD* 6 card suit in diamonds, hearts or spades (NEVER clubs!), open at the 2 level

A pre-emptive weak 2 overcall meets the same requirements as a Weak 2 opener and is called a Weak Jump Overcall (WJO). To Bid a WJO bid your suit at one level higher than you would for a simple overcall.

Partner's response options to Weak 2 openers/overcalls:

- Pass You either have no suit fit and 0-13 HCP If on lead lead partner's bid suit.
- Bid to the 'level of fit' with 2+ cards in the suit and 0-15 HCP to continue the pre-empt as in all pre-empts
- After a Weak 2 Opener, if responder has a suit 'fit' and 16+ HCP use the **2NT Features Convention** seeking game.

Weak 2 Opener/Overcaller rebid options after the 2NT enquiry by partner

- In the lower range (9 or fewer) rebid your Weak 2 suit at the lowest level
- In the upper range (10+) show a 'Feature' i.e. Ace or King in an outside suit, rebid that suit at the lowest level.
- In the upper range (10+) with 3 top honours in the Weak 2 suit rebid
 3NT

Opponent's response options to Weak 2 Openers

- X for Takeout, meeting S.O.S. (Shortage in the bid suit, Opening HCP & Support for other 3 suits)
- Overcall your own good suit, or
- Bid NT with 16+ HCP and 'stops' in the Weak 2 suit.